

Friday Overnight Group Leader Information
(Friday Night Leader's Meeting will be held at 1800 (6:00 P.M.) in the
Wardroom Annex.

WELCOME ABOARD! Please read the Group Leader Information carefully and ensure that your other leaders have the opportunity to read it also. If there are any questions about your stay at Battleship Cove you'll have an opportunity to ask them at the leader's meeting.

When you arrive at Battleship Cove, a security guard will direct you to a parking area for your vehicle.

The ships and buildings at Battleship Cove are designated as NO SMOKING areas. Alcoholic beverages are forbidden at Battleship Cove. Please keep all valuables, such as cameras, jewelry, and pocketbooks/wallets with you at all times.

At 1825 (6:25 PM) you'll be asked to return to your berthing areas in preparation for the evening meal. Please remain in your berthing area until one of our staff members comes to escort your group to the mess line. As you go through the mess line you'll pick up a tray, utensils, and your meal. Our staff members will seat you. We must fill every seat to keep the line moving. When you've finished your meal, please leave the wardroom. Coffee is available for adults in the passageway just forward of the wardroom ladies' and men's rooms.

After dinner we will call KP help to the wardroom. Each group is asked to provide two campers and one adult to assist in cleaning tables and sweeping the deck.

Section "A"'s movie will be shown at 1700 (5:00 PM) and section "B"'s movie 45 minutes later at 1745 (5:45 PM). We will make announcements for all sections when to report to the Student Orientation Center for their movie. The 2100 (9:00 PM) Fire Drill will be announced this way: "THIS IS A DRILL. FIRE, FIRE, FIRE. ALL HANDS MUSTER ON THE FANTAIL OF THE BATTLESHIP. THIS IS A DRILL." Exit your berthing areas following the yellow fire escape lines on the deck and assemble on the fantail for roll call. Keep away from the starboard side and gangway since this is where firefighters will be boarding the ship in the event of a fire.

The wardroom Snack Bar will be open after dinner from 1930 (7:30 PM) to 2300 (11:00 PM). Dog Tag orders will be taken in the Wardroom after the evening meal and in the Ship's Store during business hours.

The lower decks of the Battleship will be secured at 2200 (10:00 PM). Please let your campers know that they should be clear of all areas below this deck by 2200. We'll make several announcements prior to securing the lower decks. In cool weather, please keep exterior doors in your area closed.

Campers are not permitted on the main deck after dark unless accompanied by an adult. No campers are permitted in the ship's superstructure (that area above the main deck) after dark.

Taps will sound at 2300 (11:00 PM) and reveille at 0630 (6:30 AM). Please have your group assembled in your berthing area no later than 0715 (7:15 AM) for breakfast, which will be served at 0730 (7:30 AM).

Please remove all your gear from the Battleship before 0900 (9:00 AM), when we open to the general public. The Ship's Store will be open at 0830 (8:30 AM). We request that campers be accompanied by adults during their visit to the Store.

Campers may remain aboard until our regular closing time.

We'd like to ask your assistance in keeping the ships clean. Have your campers use the trash receptacles, and please police your area before you depart. Also, PLEASE discourage running and roughhousing.

Lost and found is located in the Staff Quarters located just forward of the wardroom on the starboard side. If a camper is injured we have a first aid room adjacent to the Staff Quarters. For injuries more serious than minor cuts we usually send the camper to St. Anne's Hospital for treatment. Contact a staff member for both lost and found and first aid.

This is the 27th year of our overnight program and we'd like to know about your experience with us. You will receive a survey form on your day of arrival and we ask that you fill it out and return it to us. Your candid comments will help us in maintaining a quality program.